

Fig. 1A.

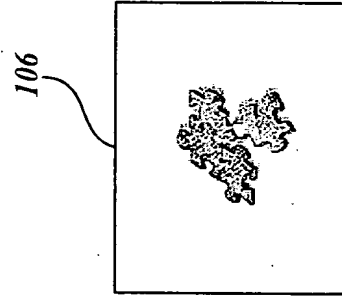


Fig. 1B.

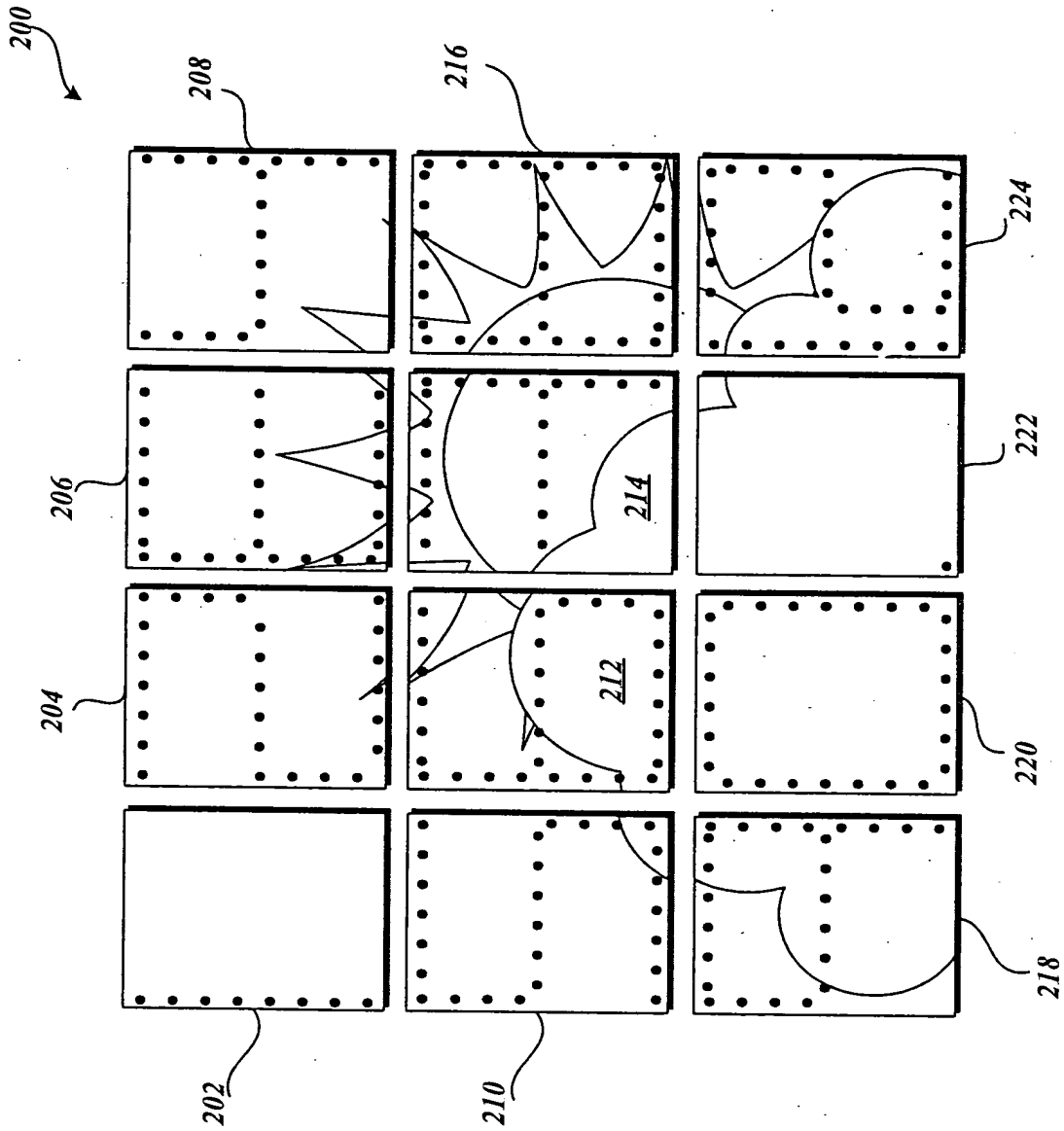


Fig. 2A.

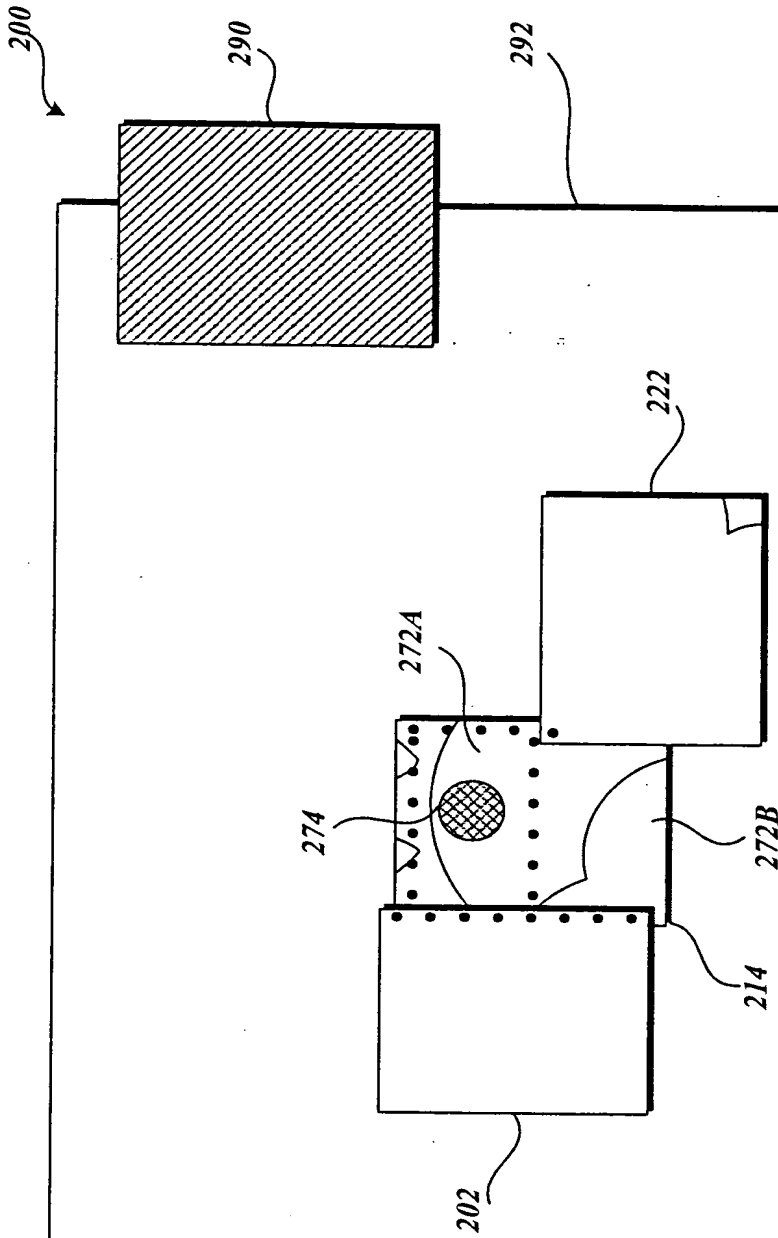


Fig. 2B.

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**START A METHOD FOR
PLAYING A STRATEGY CARD GAME**

A

**PLAYERS SET UP THE GAME AND TAKE TURNS TO PLACE
CARDS ON THE PLAYING SURFACE TO FORM POLYGONS
LARGE ENOUGH TO FIT IN POINT MARKERS TO SCORE
(SEE FIGS. 3B-3F)**

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B

C

**A PLAY BY A PLAYER IS CHECKED TO DETERMINE
WHETHER IT VIOLATES A RESTRICTION (SEE FIGS. 3G-3J)**

304

D

E

**THE GAME CONCLUDES, RESULTING IN A TIE OR
VICTORY FOR ONE OF THE PLAYERS (SEE FIG. 3K)**

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F

FINISH

Fig.3A.

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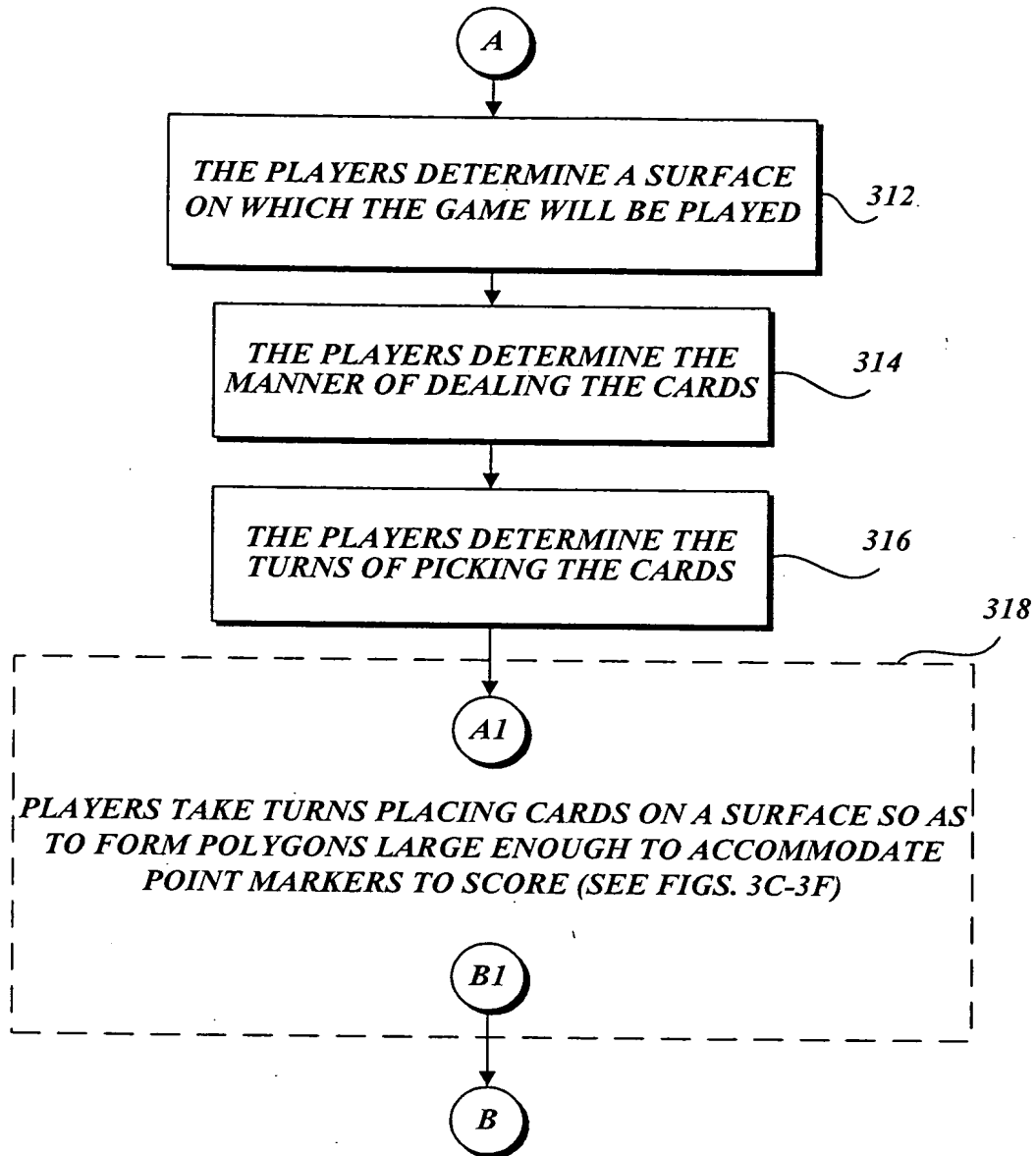


Fig.3B.

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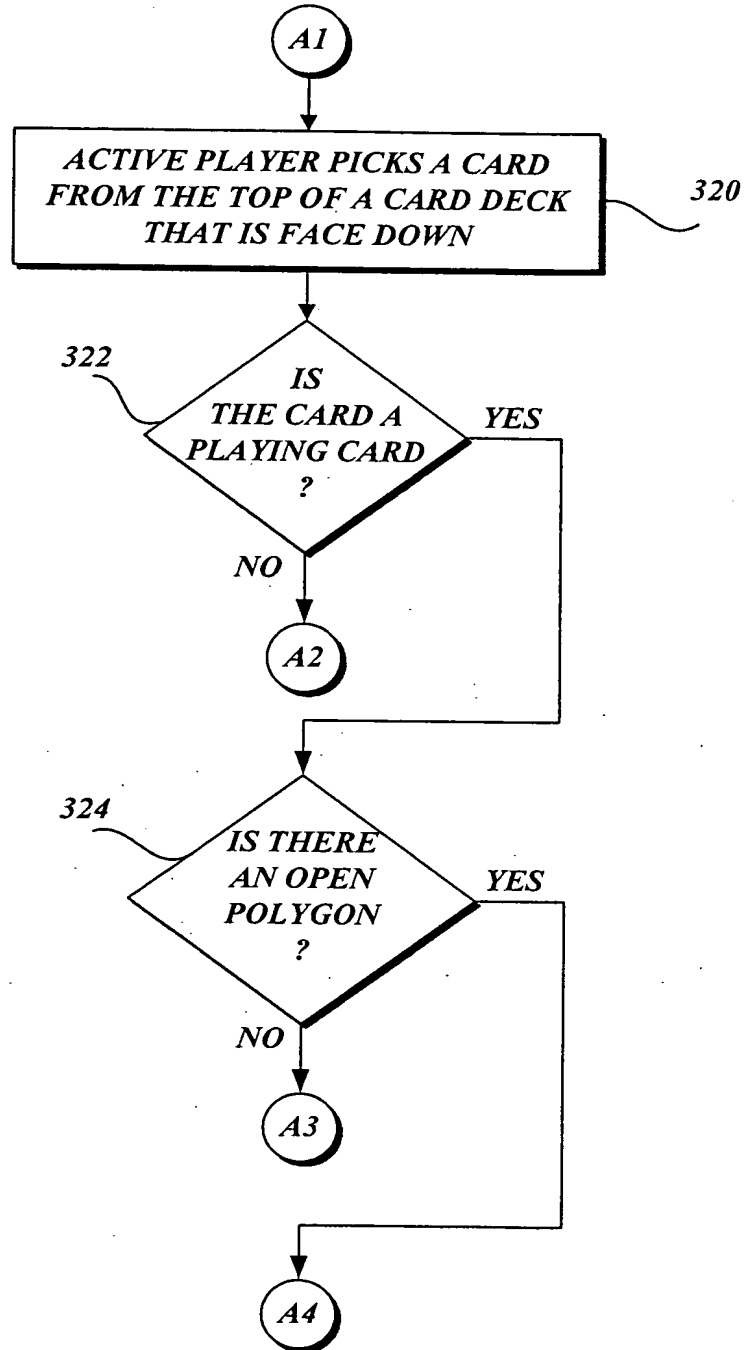


Fig.3C.

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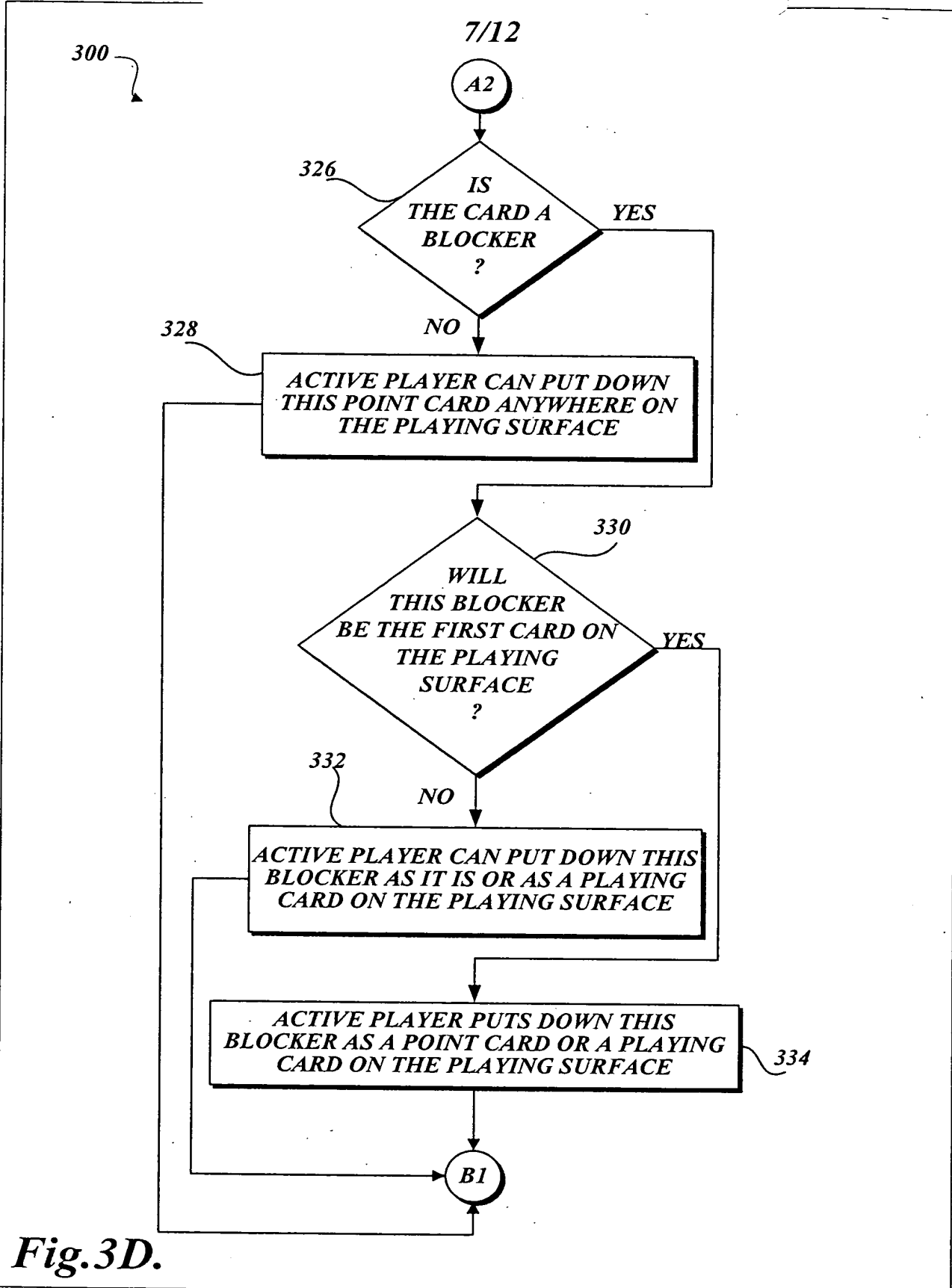


Fig.3D.

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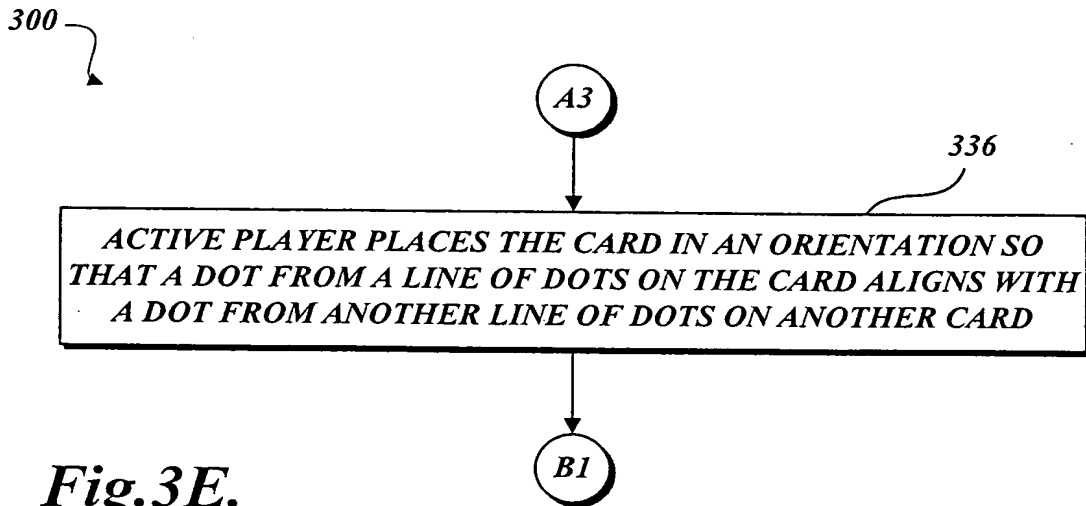


Fig.3E.

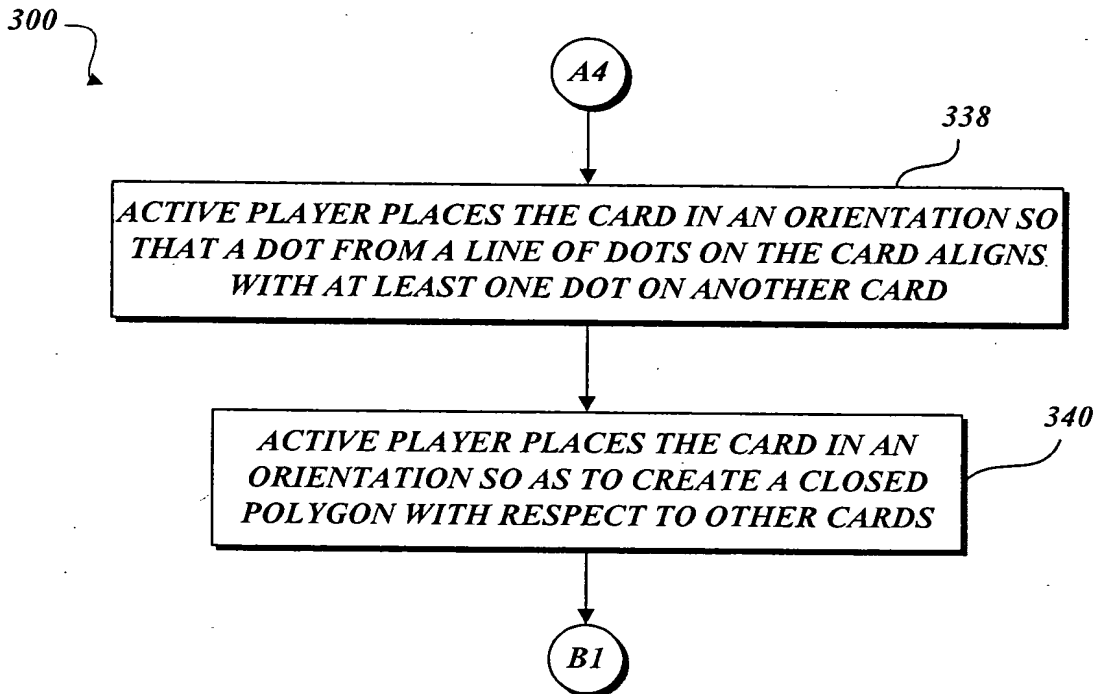


Fig.3F.

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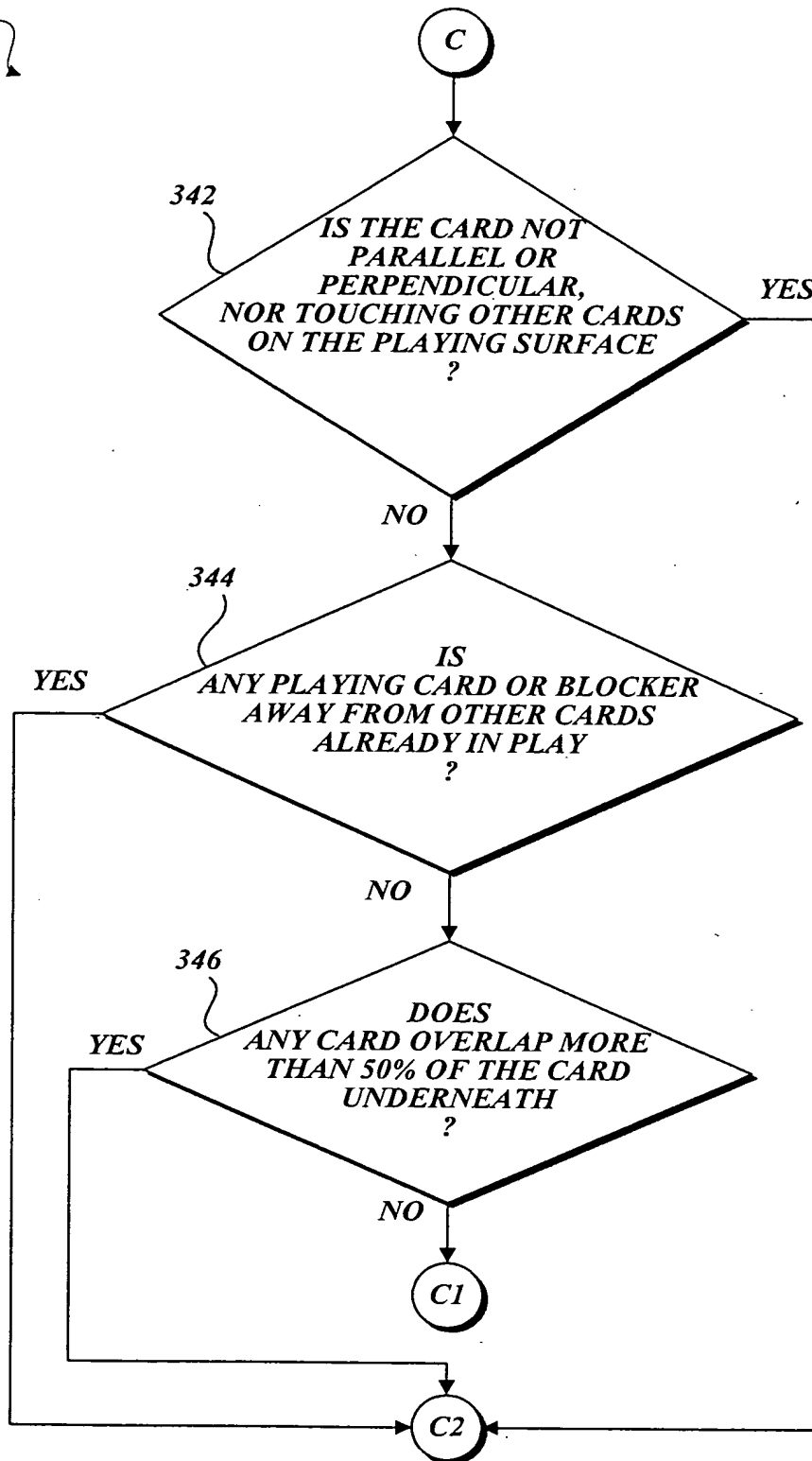


Fig.3G.

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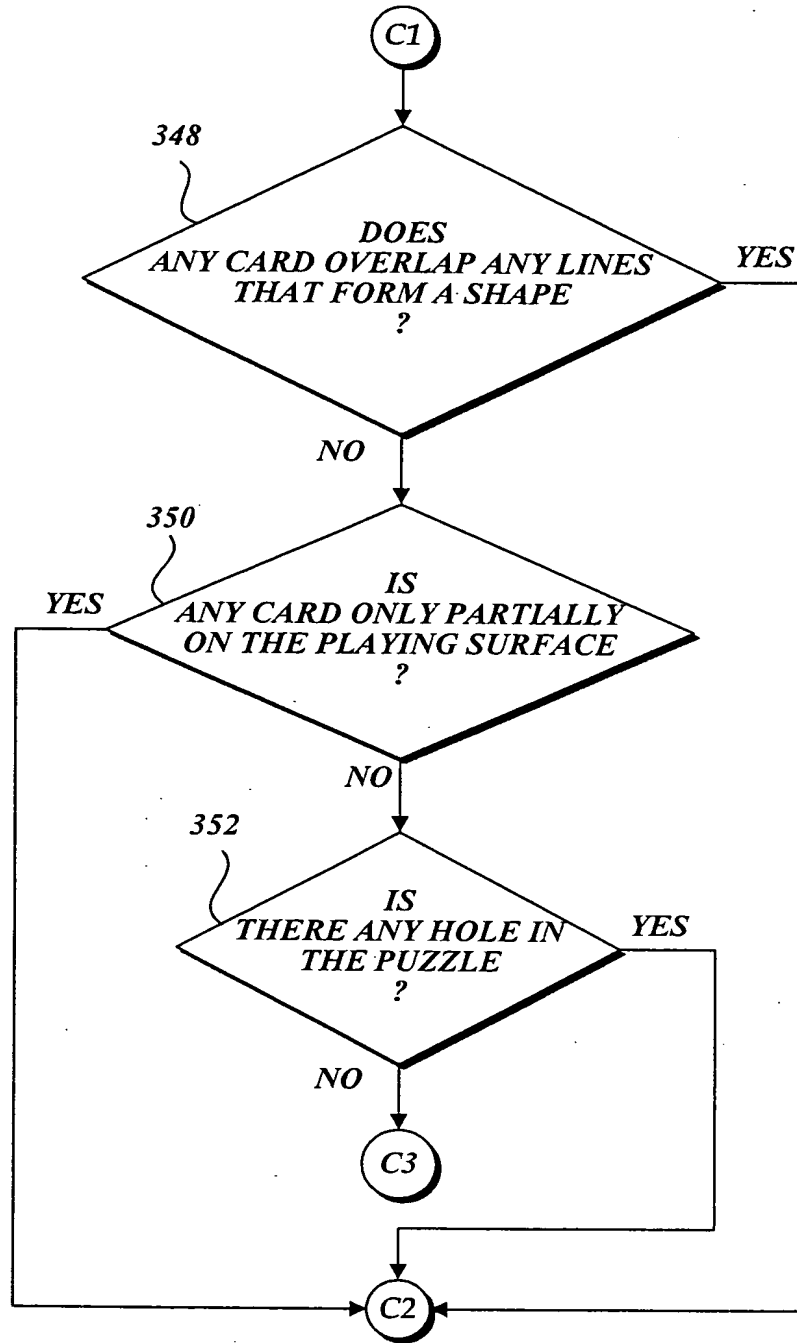
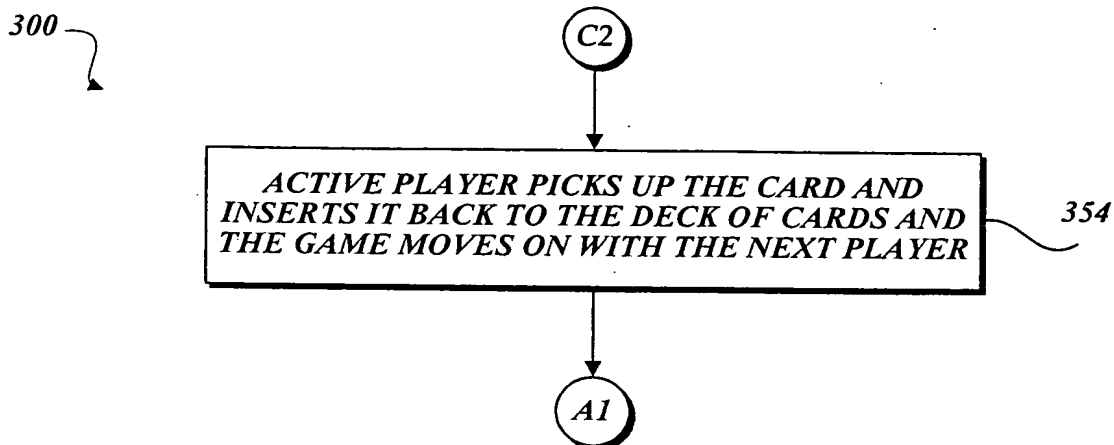
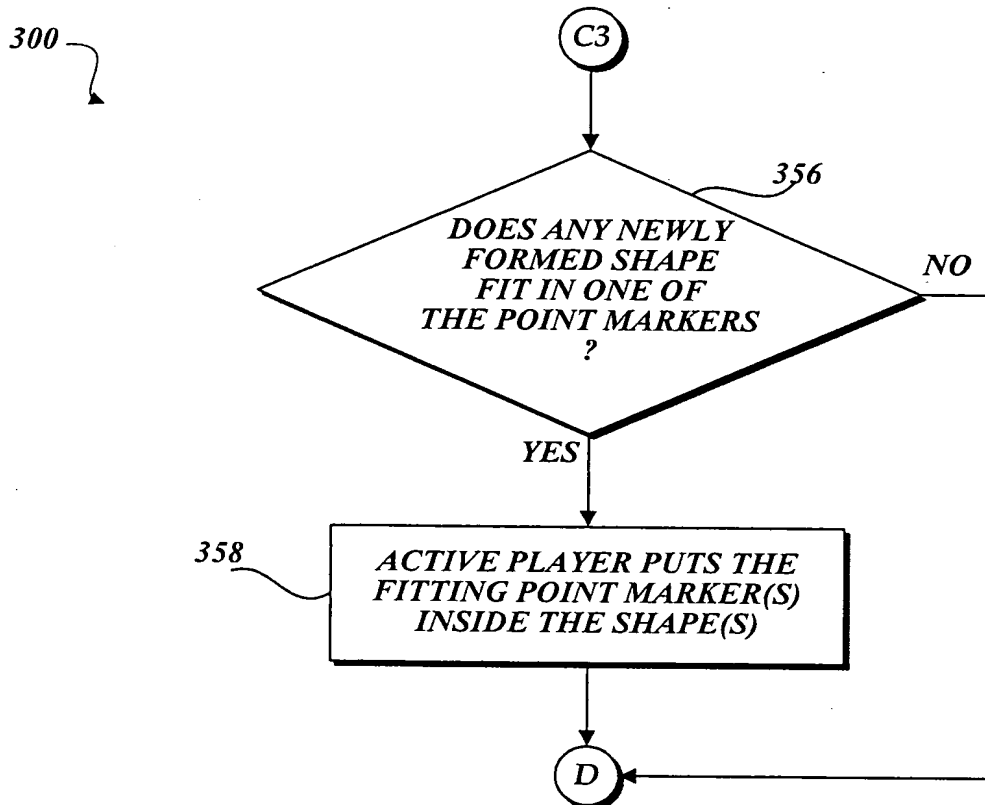


Fig.3H.

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Fig.3I.**Fig.3J.**

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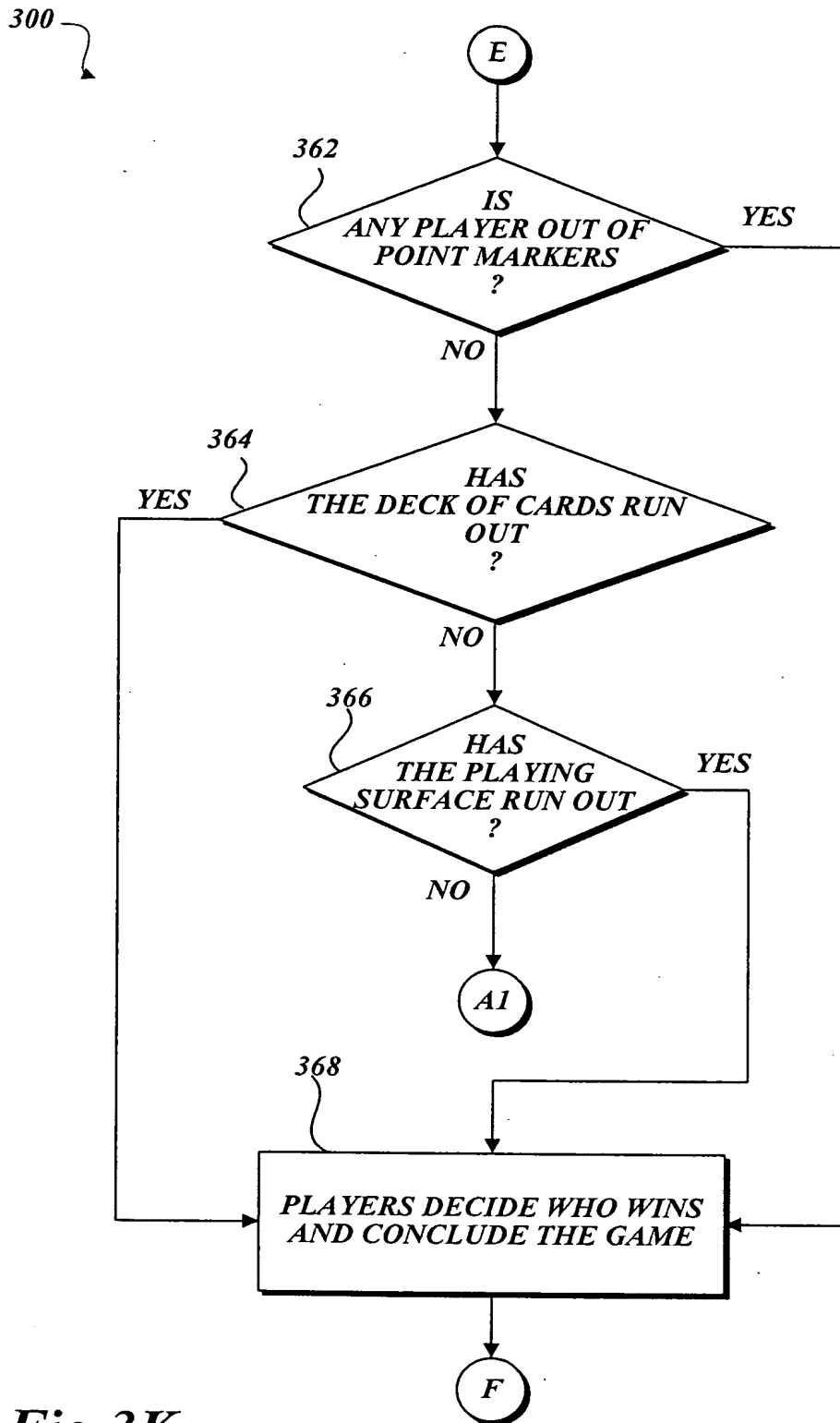


Fig.3K.